Collaborative and interdisciplinary approaches to develop creative mindsets.

BREMNER, P.A.M. AND DAVIDSON, A.

2020







'Creative Experiment in the Higher Education Classroom' symposium

Dr Pauline A M Bremner p.bremner@rgu.ac.uk

Ann Davidson
Enterprise Programme Director
a.davidson@sie.ac.uk





University for the Common Good





Collaborative and interdisciplinary approaches to develop creative mindsets

SISA what is it

How we have incorporated it

To demonstrate the student enhancement





Scottish Innovative Student Awards (SISA)

WHAT IS SISA? — An award process that develops your innovation skills and provides you with an opportunity to apply for certificates.

CERTIFICATE LEVEL	How is it achieved?
1. FUTURE THINKER	In class activities & on-line reflection
2. INNOVATION CATALYST	Attend national one day workshops
3. INNOVATION CHAMPION	Application/on-line worksheet

WHY PARTICIPATE?

- Develop future-ready skills that will open up new career opportunities
- Enhance your studies by gaining a greater understanding of innovation
- Stand out in the graduate recruitment market





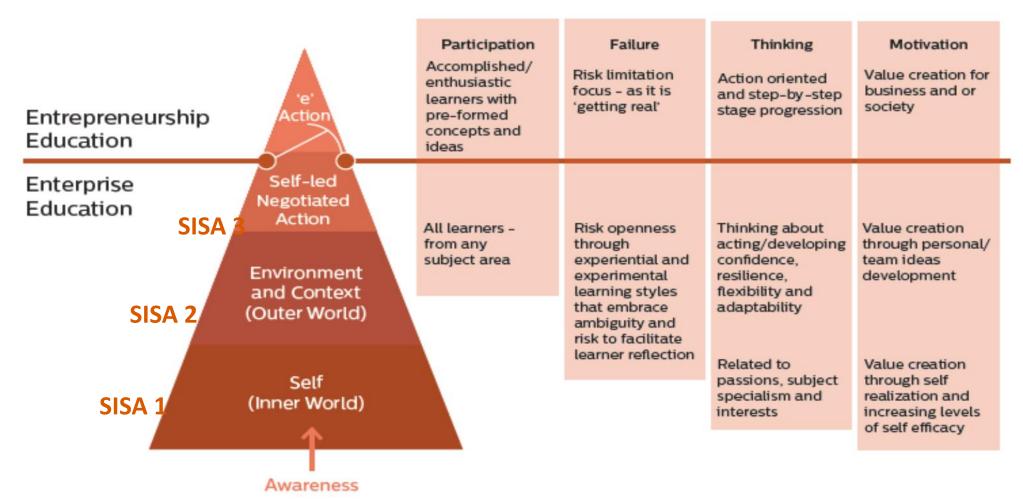








The Context: a framework for developing innovation/enterprise skills



Ref: Enterprise and Entrepreneurship Education: Guidance for UK Higher Education Providers. QAA, Jan 2018



Future Thinker Skills



- Self-awareness & self-efficacy
- Adaptability, foreseeing
- Creative problem solving
- Opportunity recognition
- Collaboration
- Communication

2.→ Timings-please confirm how long your course/module runs for during the academic year.

This is to help with our planning of level 2 and planning for subsequent years ¶

Please give details confirming why your Course/Module/Workshop outcomes will deliver SISA-Level 1-outcomes and demonstrate desired competencies. 3-9

You can attach supporting documentation here, for example, course or module descriptors or information-showing-what-students' will gain-from taking-part-in-a-workshop-you are running. ¶

Module outcomes include that students will be demonstrably able to: ¶ Plan and design a communication project for a defined audience, in response to a (real) clientbrief, applying relevant theoretical concepts and principles, and making effective use of appropriate media.

Participate in a structured group task and evaluate individual contributions to the group effort. Present-a-professional-proposal-to-the-client,-incorporating-clear-accurate-information-andworkable, cost effective solutions. - ¶

The students are assessed on their individual contributions to the group or al pitch to the client and the group-written proposal, as well-as-on-their individual report reflecting on the assignment, their group effort in producing the proposal and the lessons they have learned. The clients are business-professionals, working in the commercial, public-and-third-sectors and they mentor theirgroups as well as providing feedback on performance during the pitches. The content produced is used by clients.¶

The module content includes: working with clients, consultancy work, project management tools. and techniques, project planning, working as part of a team, organisational mission, vision and values, preparing a costed budget, fundraising and sponsorship approaches, media-productionand editing, media relations and social media marketing, risk analysis, event planning,

Students-completing an accredited-level 1-course/module/workshop-will be asked to go-onlineand demonstrate in a short-online application that they are a future thinker. Please state howyour course/module/workshop will get students reflecting on at least one new aspect of their future, for example, future skill development and enhancement, future workplace innovation or future new ventures of their own. ¶

The individual reflective report produced by the student as part of their assessment take the form of a theoretical justification for the proposal and a reflective analysis of personal/group development.-They discuss specifically what they have learned from the theory and experience of undertaking the group-project that they will take into the future when called upon to work on a project, with a client and/or as part of a group. This self-reflection is a fundamental component of the individual report. Students discuss skills and experience gained but often also reflect on their own-performance, in-terms of motivation, time-management, communication, leadership and soon. They gain experience of acting as consultants and delivering a product to a commercial client, of creating a team, of working as a team in a commercial way, of budgeting and considering how as a commercial consultancy they would cost their services, of observing client confidentiality in a commercially-competitive-world, of-managing-an-often-tricky-client-relationship. In-manyinstances this will be the first time they have had experience of these aspects of the professional environment. Because the clients come from a wide range of sectors, they gain knowledge and understanding of the context in which such businesses operate.

¶

SCHOOL OF CREATIVE AND CULTURAL BU





Innovation Catalyst Skills



- ✓ Managing ambiguity and uncertainty
- ✓ Co-design
- ✓ Pitching
- ✓ Influencing, communication and negotiation
- ✓ Innovation and intuitive decision making
- ✓ Civic responsibility





Big shifts: Fitness

Self motivation to take exercise and keep healthy. Easy access to gyms and more information on the benefits of exercise

Using technology to monitor body functions and give real time information about performance and calories burned.









Innovation Champion

- ✓ Demonstrates intent to take action
- ✓ Able to critically reflect and evaluate
- ✓ Able to research and plan in order to develop an innovati idea

personalising the future (3)

How will your drivers/impacts and signals impact on human needs and expectations? What could the day to day reality be for people experiencing them within your framework? What will change for them and will these changes be a good or negative experience?

drivers of change (1)

Use this box to record the framework you are using. The Future Of......
The framework can relate to a sector or an issue that you are interested in.
Then start to think about the drivers of change that are changing this sector
or issue. Think big forces rooted in Social, Technological, Economic,
Environmental or Political changes. What is their potential impact on this
sector or issue?

Drivers

Impacts

your innovations(5)

What do you think could be designed to meet these new needs and expectations? Briefly outline what you think are the apportunities for innovation to shape the future you want for people. Don't be tempted to give too many but focus on 1 or 2 good apportunities/ ideas. These can relate to products, services, community initiatives, policies and technologies.



emerging expectations (4)

What new human needs and expectations will emerge from these changes you have identified?

signals of inspiration (2)

Briefly describe a few signals that you have identified around these drivers and impacts. How have they prompted you to think about the future?

who (6)

Use this box to give some shape to a definite group of customers who might want to experience a future that includes your innovations. What would they value about your ideas? What benefits would they see in them that could give rise to your ideas being created or actioned in the present?

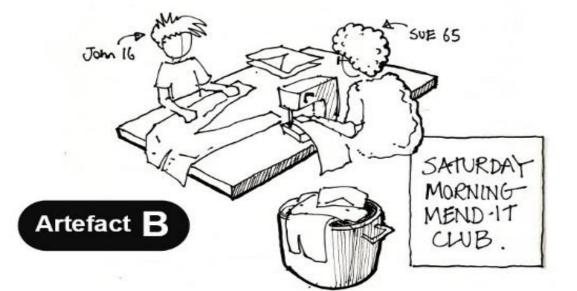
SCHOOL OF CREATIVE AND CULTURAL BUSINESS







RETAIL STORES EARN ETHICAL GODE OF PRACTICE AWARDS





Artefact C



Artefact A: The Ethical Code of Practice

Companies are complying with a strict ethical code of practice around their manufacturing and procurement upstream processes. There have been examples of company share prices dropping if they fail their bi-annual code compliance inspection. The initial action needed by these companies to comply with the code when it came into force incurred significant costs. However, it is now generating a return on investment for some companies as shoppers choose to shop in person or online only with companies that comply with the code, even if this means the products are more expensive.

Artefact B: Saturday Make do and Mend Clubs

A great example of a simple idea that addresses product disposal now that people are prohibited from sending discarded clothing to landfill.

Technology by way of social media plays a part by providing the platform that brings people face to face for this meaningful and social activity, and enables them to contribute to local as well as national and global environmental management strategies. It also alerts and enables various charities to arrange for the collection of unwanted clothing after a club meeting.

Artefact C: Smart Clothing

New technology continues to redefine the very clothes we wear. Gone are the days of single purpose clothing. Tomorrow's garments will instead offer unparalleled functionality and as this example demonstrates will be capable of monitoring user wellbeing and broadcasting this data in real time to medical services.







©2019 Scottish Institute for Enterprise





SCHOOL OF CREATIVE AND CULTURAL BUSINESS



References

FUGLSANG OSTERGAARD, S. & GRAAFLAND NORLUND, A. (2019) The 4 biggest challenges to our higher education model— and what to do about them https://www.weforum.org/agenda/2019/12/fourth-industrial-revolution-higher-education-challenges/ [accessed Jan 12th 2020].

MILLER, J. P. (2019). The Holistic Curriculum, Third Edition: London: University of Toronto Press.

Quality Assurance Agency, (2018) Enterprise and Entrepreneurship Education: Guidance for UK Higher Education Providers, available at: https://www.qaa.ac.uk/docs/qaas/enhancement-and-development/enterprise-and-entrpreneurship-education-2018.pdf?sfvrsn=15f1f981_8 [Accessed 30th June 2019].

SCHOOL OF CREATIVE AND CULTURAL BUSINESS